

# APPLICATION PROGRAM MEMORY MODULES, FP128 / FP384 - 128 / 384 KBYTE FLASHPROM

PLC SYSTEMS MULTICONTROL COMPONENTS

TECHNICAL DATA

Utilized with



ORDER DATA

ECFP128-0

ECFP384-0

**General Information** 

**Application Data Memory** 

ECFP128MP-01)

# FP128 / FP384

- FlashPROM Application Program Memory Module for Type B CPUs and Type B Parallel Processors
- 128/384 KByte FlashPROM for Max. 42 K Instructions, 34 KByte System Module and 52/308 KByte Application Data
- Programming and Deleting in Processor Module

FlashPROM Application Program Memory Module, 128 KByte FlashPROM for Max. 42 K Instructions, 34 KByte System Module and

Combination of Network Capable On-line Interface Module with Mo-

dem Interface and Application Program Memory Module (128 KByte FlashPROM for Max. 42 K Instructions, 34 KByte System Module and

 $\label{eq:FlashPROM} \begin{array}{l} \mbox{FlashPROM Application Program Memory Module, 384 KByte} \\ \mbox{FlashPROM for Max. 42 K Instructions, 34 KByte System Module and} \end{array}$ 

The technology used in FlashPROM memory is similar to that in EPROM

memory. The main difference is that erasing the FlashPROM can be done in the

processor module instead of with UV light as is the case with EPROM memory.

The FlashPROM memory has 52 KByte (FP128) or 308 KByte (FP384) data

memory for the user. Programming this application memory is done from the

The FP128 module has a memory block of 128 KByte. Areas in memory cannot be deleted. The entire chip is always erased. If the application data area should be deleted, then the application program and the system module must also be

The FP384 module is equipped with three memory blocks, each with 128

KBytes. You can erase a certain block without affecting the other two. The data

in the second and third 128 KByte block can be deleted without affecting the

application program or the system module. If the application data in the first 128

KByte block should be deleted, then the application program and the system module must be reprogrammed because they are in the same block.

- Write Protect Switch
- Programming LED

52 KByte Application Data

52 KByte Application Data).

308 KByte Application Data

application program, the same as erasing or comparing.

reprogrammed because they are all in the same block.

#### **CPUs** CP60, CP70, NTCP6# Peripheral Processors PP60, PP60 MEM 128/384 KByte Flash PROM Memory Capacity and Type Programming In the Processor Module with a Command From the Programming Device Deleting In the Processor Module Security Write Protect Switch as protection against Accidentally Overwriting a Program Status I ED PGM LED (Programming Display) Hardware Manual MULTICONTROL MAHWMULTI-0 Documentation German MAHWMUI TI-F English French MAHWMUI TI-F MAHWMUI TI-I Italian Spanish MAHWMUI TI-S

FP128, FP384

## Downloading an Application Program

When transferring an application program from a programming device to the processor module (RUN), this program is stored in the internal RAM of the processor module and started whether another program is stored in the FlashPROM module or not and even if a FlashPROM module doesn't exist.

### Programming the Flash PROM Memory

By giving the "F1 PROGRAM" command from the PROM menu of the programming device, the processor module is abandoned in order to copy the application program from internal RAM to the FlashPROM module. During the FlashPROM programming, the programming LED is lit. After the programming procedure is finished, the write protect switch (WE/WP) is to be set to WP (Write Protected). This ensures that the program will not be accidentally overwritten.

#### Uninterrupted Application Program Transferal

An application program can be downloaded into the internal RAM of the processor module with the programming command "XFER" and without any influence on the program running in the FlashPROM module. The program in RAM and the one in the FlashPROM can be switched between with a command on the programming device. The switch is made synchronous to the program cycle.

#### Loading Application Programs from the FlashPROM Module

Application programs can be loaded back into the programming device from the FlashPROM. This can also be done when an application program is running. A program that is loaded back into the programming device from the FlashPROM module can be run again but no longer has any comments, ladder diagram pictures or symbol assignments.

#### Power-On Behavior

Since type B processor modules have internal RAM, no PROM module is required. If no FlashPROM is in the processor module when the system is powered on, then the program is tested and started in internal RAM.

If there is a FlashPROM module in the processor module, then it must contain a valid program. If the FlashPROM module is blank or if the program that is stored on it has an error, the processor module remains in HALT state and the status LED lights. CPUs with a status display also show an error number.

#### The combination of network capable on-line interface module with modem interface and application program memory module is described in section A7 "PLC Programming / On-line Networks and Modem Diagnosis".